

Philosophies	Originator(s)	Curricular Emphasis	Teaching Method	Character Development
<p>Idealism: Ideas are the only true reality, the only thing worth knowing. Focus: <i>Mind</i></p>				
<p>Realism: Reality exists independent of human mind. World of physical objects ultimate reality. Focus: <i>Body</i></p>				
<p>Pragmatism: Universe is dynamic, evolving. Purpose of thought is action. Truth is relative. Focus: <i>Experience</i></p>				
<p>Existentialism: Reality is subjective, within the individual. Individual rather than external standards. Focus: <i>Freedom</i></p>				

Philosophies	Originator(s)	Curricular Emphasis	Teaching Method	Character Development
<p>Perennialism: Focus: Teach ideas that are everlasting. Seek enduring truths which are constant, not changing, through great literature, art, philosophy, religion.</p>				
<p>Essentialism: Focus: Teach the common core, "the basics" of information and skills (cultural heritage) needed for citizenship. (Curriculum can change slowly)</p>				
<p>Progressivism: Focus: Ideas should be tested by active experimentation. Learning rooted in questions of learners in interaction with others. Experience and student centered.</p>				
<p>Reconstructionism/ Critical Theory Focus: Critical pedagogy: Analysis of world events, controversial issues and diversity to provide vision for better world and social change.</p>				

Philosophies	Originator(s)	Curricular Emphasis	Teaching Method	Character Development
<p>Information Processing The mind makes meaning through symbol-processing structures of a fixed body of knowledge. Describes how information is received, processed, stored, and retrieved from the mind.</p>				
<p>Behaviorism Behavior shaped by design and determined by forces in environment. Learning occurs as result of reinforcing responses to stimuli.</p> <p>Social Learning Learning by observing and imitating others.</p>				
<p>Cognitivism/ Constructivism Learner actively constructs own understandings of reality through interaction with environment and reflection on actions. Student-centered learning around conflicts to present knowing structures.</p>				
<p>Humanism Personal freedom, choice, responsibility. Achievement motivation towards highest levels. Control of own destiny. Child centered. Interaction with others.</p>				